Victoria Dock Primary School Art Curriculum Overview





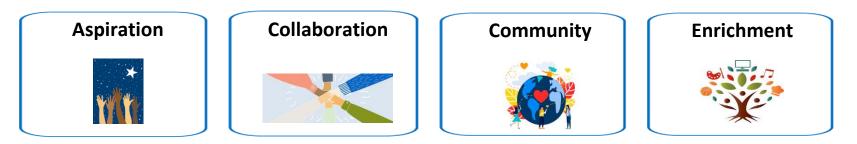
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The Curriculum – Our Approach

Victoria Dock Curriculum – Ambition for All

At Victoria Dock Primary School, we celebrate our rich, multicultural school community through a purposeful and progressive curriculum. Throughout their school journey, our children experience drivers of



Our curriculum is designed to provide a broad and balanced education that meets the needs of each and every one of our pupils. The children are provided with a breadth of learning opportunities, which encourage them to explore and exercise their creativity by growing and developing into enthusiastic and highly motivated learners.

At Victoria Dock Primary School, we acknowledge the importance of developing the whole child instead of solely preparing for academic success. Our curriculum offers excellent opportunities for each child to explore and exercise their passions for sport, music, acting, artistic flair, business and enterprise and much more. These activities are shared regularly with parents, carers and visitors through performances, workshops, exhibitions and assemblies. We consider our local community to be of paramount importance. We believe it is invaluable to educate the children about the area in which they live and learn and to build a sense of pride in our local community.

In addition, we offer the opportunity for children to make a highly influential and tangible contribution to the daily life of the school and the wider community through involvement in our School Council or our Buddy Teams.

Victoria Dock Primary School

Curriculum Drivers

Aspiration

* Use prior knowledge as a springboard for new learning

- * Resilience and perseverance
- * Listen and learn from others
 - * Leadership skills
- * Appreciate and use local knowledge
- * Recognise success for all



Collaboration

* Everyone's contribution has value and worth

* Build and maintain healthy relationships with others

- * Encourage respect and the opinion of others
- * Confidence in our own voices
- * Leadership and group work



Community

- * Understand and accept differences
 - * Tolerance
- * Appreciate the uniqueness of others
 - * Compassion
 - * Celebrate equality and diversity



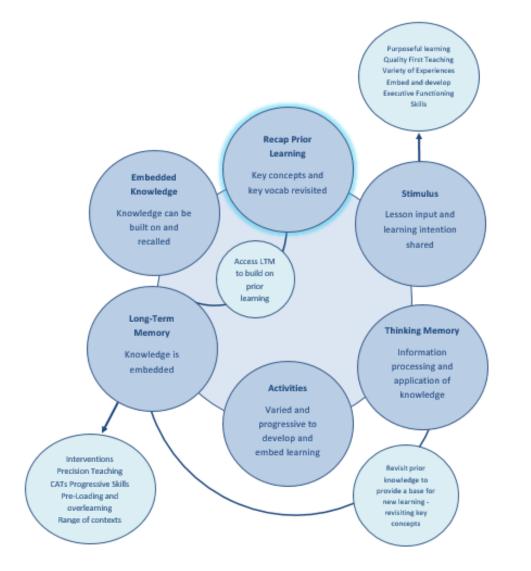
Enrichment

- * Celebrate and embrace talent
 - * Appreciate the Arts
 - * Broaden life skills
- * Have the confidence to learn new and unfamiliar things
- * Ensure visits and visitors enhance learning



Working Memory Model

With the collation of all this extensive research, we have generated a 'Working Memory Model', which enables teachers to ensure that learning is robust and that all pupils are using their interconnected schema to their full potential.



Key Concepts

Through collaboration with subject leaders and subject specialists across our secondary schools, each subject has identified key concepts (big ideas) for their subject. These key concepts are the skills and knowledge essential to pupils achieving and exceeding expected standards in that specific subject. Key concepts are subject specific and build progressively as pupils move through the school. When pupils encounter a key concept, they will revisit other topics where they learnt about the same concept to enable them to make connections between different learning and build the schema they need.

Art and Design							
		1. 2		J.C.S			
Knowledge of artists	Exploring and	Drawing	Painting	Mixed media & 3D			
and designers	developing ideas		Evaluating				

Second Order Concepts

Second order concepts are fundamental knowledge and skills, which are transferable across a range of curriculum subjects. For example, we introduce pupils to the concept of 'similarity and difference' early in their education, developing the observational skills and language needed to make comparisons. This is developed and applied as pupils move through the school so they can confidently apply this in all areas of the curriculum by upper Key Stage Two.

Curriculum subject	Significance	Similarity and difference	Cause and consequence	Continuity and change	Responsibility	Communication (Oracy & Written)	Enquiry
Art	Significant artists,	Comparing works		How art has		Using artistic	Visits to galleries,
	works of art and art	of art and artistic		changed over time		terminology,	exhibitions,
	movements.	styles. Identifying				evaluating, creative	sculptures etc
		common features				expression, giving	Investigating art in
		and different				opinions,	different places
		approaches				presenting	and contexts

Key concepts (Big Ideas) in ART and DESIGN

Pupils' **theoretical knowledge** will be developed through the study of artists and designers, looking at the history of art and how artists have expressed ideas using different materials and processes. As they move through the school, they will build their **practical knowledge** through the making skills of drawing, painting and mixed media, developing ideas through sketchbooks and applying their knowledge to their artwork. Pupils' **disciplinary knowledge** will be developed by studying the work of traditional, modern and contemporary artists, evaluating and commenting on what is valid and of quality.

Knowledge of artists and designers



Pupils will develop an understanding of the history of art. They will study how different artists have applied the component knowledge of different materials and processes to communicate ideas and how this has changed over time. Pupils will learn about significant artists, pieces of artwork and artistic movements.

Exploring and developing ideas



Pupils will use their developing knowledge of art to explore their ideas in different ways, including through sketchbooks; becoming more confident in experimenting, creating and refining their work. They will learn to demonstrate fluency, experimentation and authenticity in the art they learn about and produce

- Fluency: Pupils learn to recall the component knowledge and to become more proficient in a range of methods and techniques
- Experimentation: Pupils develop the knowledge of methods, materials and processes to be able to try out ideas and make informed choices
- Authenticity: Pupils develop secure knowledge in the making skills below and learn how to use these to communicate their ideas through art

Making skills: Drawing, painting, mixed media and 3D



Pupils will learn the practical knowledge they need and learn how to apply this to their own work with increasing proficiency. By building their knowledge of drawing, painting and a wider range of media including sculpture, they will learn about and apply a range of practical knowledge to different projects.



They will develop their knowledge of

- Methods and techniques, such as shading, printing or collage
- Media and materials, including pencil, pen, paper, wire, clay and paint
- Formal elements of line, tone, shape, colour, form, pattern and texture

Evaluating



Pupils will look at the work of artists as examples of experts at work, including art from different times and in different forms. They will learn to understand art as a discipline so they can answer questions such as, 'What is art?' 'What counts as art?' 'What makes an artist?' by developing an understanding of what is valid and of quality. They will learn how to evaluate and appreciate how different artists have represented ideas in different ways through different media or periods in art e.g.: looking at how different artists have represented the same theme in different ways.

	Art Key Concepts Year Group Mapping – Cycle A								
	Autumn	Spring	Summer						
EYFS	EYFS In EYFS, pupils are taught Art through the strands of Expressive Arts and Physical Development. Throughout the year, pupils will be taught portraits, drawing, colour mixing, painting, and sculpture.								
Years 1 and 2 (year 1)		Knowledge, Exploring and Evaluating	Knowledge, Exploring and Evaluating						
		Drawing and Painting y1	Sculpture and Craft y1						
Years 3 and 4 (year 3)		Knowledge, Exploring and Evaluating	Knowledge, Exploring and Evaluating						
		Drawing and Painting y3	Sculpture and Craft y3						
Year 5		Knowledge, Exploring and Evaluating	Knowledge, Exploring and Evaluating						
		Drawing and Painting	Sculpture and Craft						
Year 6		Knowledge, Exploring and Evaluating	Knowledge, Exploring and Evaluating						
		Drawing and Painting	Sculpture and Craft						

	Science Key Co	oncepts Year Group Mapping – Cycle B							
	Autumn	Spring	Summer						
EYFS	In EYFS, pupils are taught Art through the strands of Expressive Arts and Physical Development. Throughout the year, pupils will be taught portraits, drawing, colour mixing, painting, and sculpture.								
Years 1 and 2 (year 2)		Knowledge, Exploring and Evaluating	Knowledge, Exploring and Evaluating						
		Drawing and Painting y2	Sculpture and Craft y2						
Years 3 and 4 (year 4)		Knowledge, Exploring and Evaluating	Knowledge, Exploring and Evaluating						
		Drawing and Painting y4	Sculpture and Craft y4						
Year 5		Knowledge, Exploring and Evaluating	Knowledge, Exploring and Evaluating						
		Drawing and Painting	Sculpture and Craft						
Year 6		Knowledge, Exploring and Evaluating	Knowledge, Exploring and Evaluating						
		Drawing and Painting	Sculpture and Craft						

	Practica	l – Domains	of Knowledge		Formal elements of art and design
Specialisms	Media and mater	ials	Methods and techniques	Visual to	ols that the artist uses to create a composition
Drawing	wingGraphite Pen (2b, 4b, 6b, 2h) EraserColoured pencils Brush & Ink Charcoal, Chalk Oil Pastel Soft Pastel Crayon		Line quality, Mark Making, hatching, cross hatching, scribble, stippling, blending, shading, sketching, enlarging, reducing, collage, primary and	Line	A line is the path left by a moving point
hRh Km			secondary observational drawing, layering, gridding, view finder, primary and secondary observation, blind drawing	Shape	A shape is an area enclosed by a line
Painting	Watercolour (pan & tube) Acrylic	Papers Brushes Palette knife	Under painting, blocking in, wet on wet, building up, dry brushing, s'graffito, washes, underpainting, glazing,	Form	Form is a 3D shape such as a sphere, cube or cone
X	Gouache, Tempera, Oils	Rollers Sponges	stippling, dabbing, palette, wax resist	Tone	Tone means the lightness and darkness of something
				Colour	Three primary colours: Red, blue and yellow. By mixing two primary colours you get secondary colour: orange, green and purple
Sculpture	pture Clay Card & cardboard Plaster Wax Wood Textiles		Card & cardboard materials such as card, metals and		Texture is the surface quality of something, the way something feels or looks like it feels
ŀ€			soldering, brazing, welding, gluing,	Pattern	A pattern is the design that is created by repeating other formal elements eg: line, shape, colours

Knowledge and	skills sequencing	ART	and DESIGN				
	EYFS	Y1	Y2	Y3	Y4	Y5	Y6
Knowledge of	I can give simple	I am able to give my	I can describe the	I am able to research	I have an		develop the techniques
artists and	opinions about the	opinion about the	similarities and	and appraise work	understanding of	of great artists and designers and apply	
designers	work of an artist or	work of other artists	differences between	of artists and	significant artists	in m	y own work
acsigners	designer		pieces of work by	designers and show	throughout history		
		I can say something	other artists	their influences in	and am able to link		ally analyse the work of
		about the style of an		my work	my work to them		and designers throughout
		artist or designer	I can recognise some				history
			of the styles of		I can explain the		
			artists and designers		historical or cultural		n idea or theme has been
			and use these ideas		significance of the	communicated thr	ough different forms and
			to inform my own		work of a chosen		styles
			work		artist or art form		
Exploring and	I can safely use and	I can create a piece	I can develop and	I use my sketchbook	-	_	fferent starting points for
developing ideas	explore a variety of	of art from either	record my ideas	techniques used	by studied artists		se which idea to develop
	materials, tools and	imagination or as a	through painting,				further
	techniques to create	response to an	drawing and	I am able to talk abou	-		
	my own artwork	experience	sculpture in	and how I want my audience to feel or think			ersonal and imaginative
			response to first			respons	ses to a theme
		I can talk about the	hand observations	I show confidence and			
		choices of tools,	and experiences	working	creatively	-	w I am developing and
101		materials and media	I can take inspiration	I can use sketchbooks	to concrete ideas and		g language appropriate to sen style of art
$\dot{c}(0)$		I have used	from an artist to		bservations and make	the cho	sen style of art
ζ Ψ/		l can use	develop my own	records of visu		I record my th	oughts and ideas in a
		sketchbooks	artwork		arexperiments		o develop and refine
		through teacher	aitwork	l can use sketchboo	ks for planning and		iding some annotations
		modelling to record	I am showing	refining work, to reco		techniques, nicit	iuling some annotations
		thoughts and ideas	confidence when	ideas and develop		l can use my s	ketchbook to record
		and to experiment	working creatively		skill and teeningue		media and to try out new
		with materials	working creatively			•	es and processes
Making skills:	I can explore mark	I can explore mark	l can explore	I can draw from direct	observation, applying		ply my knowledge of a
-	making in different	making, experiment	drawing techniques	shapes and some t		-	ods and techniques to
Drawing	ways with a variety	with drawing lines	and begin to apply	•	ving		/ ideas through drawing
	of different tools	and using 2D shapes	tone to show form				
- of		to draw		I can develop my drav	wing techniques using	I can draw using p	recision, perspective and
R AM			I am developing skill		it media		detail
			and control with				
			different drawing	I show an understand	ding of geometry and		
			materials		my drawings		

Making skills: Painting	I can explore making patterns, shapes and pictures using paints I can experiment with mixing colours	I am developing skill and control when using paint I can use my knowledge of colour theory to help communicate my ideas through paint		I can use some different media and materials to communicate my ideas through painting I can control brush strokes and apply tints and shades when painting	I can use and apply my knowledge of a range of methods and techniques to communicate my ideas through paint I can apply tonal techniques and more complex colour theory to my own work
Making skills: Mixed media and sculpture	I can explore using different materials to create texture or shape	I can manipulate a range of materials and use techniques such as clay-etching, printing and collage	I can use a range of materials to design and make a product using craft, weaving, printmaking, sculpture and clay	I can use a range of materials and techniques such as sewing, weaving, printmaking, sculpture, clay to communicate my ideas	I can use and apply my knowledge of a range of methods and techniques to communicate my ideas through a range of media in 2D and 3D form
Evaluating	I can say what I like or don't like about my artwork	I can describe some of the art and design techniques I have used in my work I can talk about the features I like in a piece of artwork, including my own and what I might change in my own work	I can talk in more detail about the techniques and materials used in my own work and the work of others I can describe how I changed or adapted my work for a specific purpose	I can compare ideas, methods and approaches used in my own artwork and the work of others I can use appropriate vocabulary to talk about details of the work	I can explain how an idea or theme has been represented in different ways through art I can use language specific to a range of techniques to evaluate my own work and the work of other artists

Knowledge ar	nd skills sequencing	ART	and DESIGN – Th	e Formal Elemen	its (Taught throug	gh the units abov	e)
	EYFS	Y1	Y2	Y3	Y4	Y5	Y6
Line	I can hold and use a pencil, pen, etc. effectively	I can use, express and experiment with line for purpose I can use appropriate language to describe lines	I can draw lines with increased skill and confidence I can use line for expression when drawing portraits	I can express and describe organic and geometric forms through different types of line	I can demonstrate scale and proportion when drawing e.g. use the basic body proportion technique I can apply symmetry to draw accurate shapes I can analyse and describe how artists use line in their work	I can create a detailed observational drawing demonstrating scale and proportion e.g. a detailed drawing of an eye or a detailed drawing of a moving object I can apply expression using techniques I have learned when using line	I demonstrate a wide range of sketching techniques e.g. hatching, cross hatching and stippling etc. within experimentation or final piece I can demonstrate greater skill and control when using lines I can study and apply the techniques
Shape	I can identify, describe and use simple shapes including those from the natural world for a purpose	I can identify, describe and use shape for purpose	I can compose geometric designs by adapting the work of other artists to suit my own ideas	I can identify, draw and label shapes within images and objects I can create and form shapes from 3D materials	I can create geometric compositions using mathematical shapes I can analyse and describe the use of shape in artists' work	I can compose original designs by adapting and synthesising the work of others I can analyse and evaluate artists' use of shape	of other artists I can fluently sketch key shapes and objects when drawing I can create abstract compositions using knowledge of other artists' work
Form	l can explore materials and joining techniques	I can create a simple form through making sculpture I can use simple language to describe form and space	I can draw lines with increased skill and confidence I can use line for expression when drawing portraits	I can further develop my ability to describe a 3D form in a range of materials, including drawing	I can further develop my ability to describe and model form in 3D using a range of materials I can analyse and describe how artists use and apply form in their work	I can extend my ability to describe and model form in 3D using a range of materials	I can express and articulate an idea through sculpture I can analyse and study artists' use of form to communicate an idea or theme

Tone	I can talk about light and dark colours	I can understand what tone is and how to apply this to my own work	l can experiment with pencils to create tone and use tone to create form when drawing	I can develop skill and control when using tone and use simple shading rules	I can use a variety of tones to create different effects I can understand tone in more depth to create 3D effects and analyse and describe the use of tone in artists' work	I can develop an increasing sophistication when using tone to describe objects when drawing and analyse artists' use of tone	l can use tone to describe light and shade, contrast, highlight and shadow and manipulate tone for halo and chiaroscuro techniques
Colour	I can name and choose colours for a specific purpose	I can mix the primary colours and know how to mix them to create secondary colours I can create shades of a colour and choose and justify colours for purpose	I can mix, apply and refine and describe colour mixing for purpose using wet and dry media	I can mix, apply colour using natural pigments I can use aspects of colour such as tints and shades for different purposes	I can analyse and describe colour and painting techniques in artists work I can manipulate colour for print	I can select and mix colours to depict thoughts and feelings	I can mix and apply colours to represent still life objects from observations I can use my detailed knowledge of colour to communicate ideas and emotions in my artwork
Texture	l can investigate materials including those in the natural world	l can use materials to create textures	l can describe different textures l can select appropriate materials to create textures	I can analyse and describe texture with artists' work	I can use a range of materials to express different texture for effect	l can develop an understanding of texture through practical making activities	l understand how artists manipulate materials to create texture
Pattern	I can make a simple repeating pattern following the SSM progression trajectory (AB, ABC, ABB, etc.)	I can understand patterns in nature and design and make patterns in a range of materials	I can demonstrate a range of techniques to make repeating and non-repeating patterns I can identify natural and man-made patterns and create patterns of my own	I can construct a variety of patterns through craft materials to further develop my understanding of pattern	I can create original designs for patterns using geometric repeating shapes I can analyse and describe how other artists' use pattern	I can construct patterns through various methods	I can represent feelings and emotions through patterns I can create sophisticated artwork using my knowledge of pattern